

Teacher Guide

Audience: 1st-8th grade
Necessary Skills: Ability to make
connections and follow instructions. Ability
to move around the room and go under
desks

Purpose: To teach students the basic procedure in an emergency weather event

Instructions

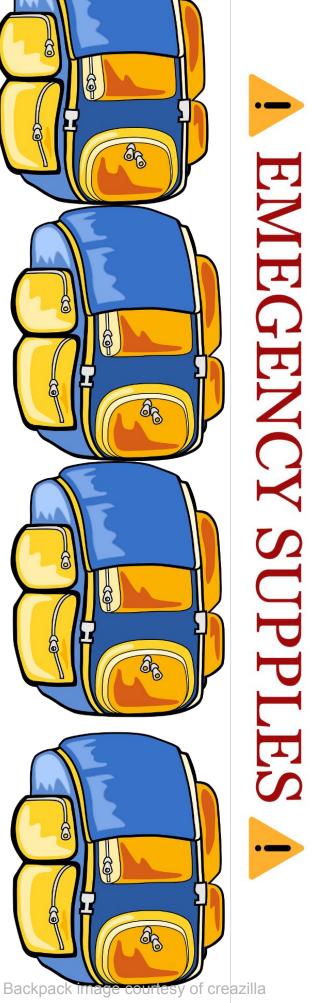
- Print all materials on the next page.
 Tape around the room.
- 2. Split students into groups of 3-6, and assign them a numbered/named table.
- 3. Tell students to complete other work, or work on coloring sheets (for fun weather themed sheets, visit www.weather.gov/ffc/outreach) and follow the prompts as best as they can.
- 4. Read out the prompts on page 4 to the room, and guide them to the correct location.
- 5. If you wish, give out awards to different groups at the end of the activity. (i.e. fastest acting, calmest, best helpers, etc.)





'Higher Ground"

"Townville" + your tamilu



Prompts

- 1. Thunderstorm Watch: Affecting tables [table names]. Please keep alert for more information.
- 2. Thunderstorm Warning: Affecting tables [table names]. Please take shelter inside.
- 3. Hurricane Watch: Affecting tables [table names]. Please keep alert for more information.
- 4. Hurricane Warning: Affecting tables [table names]. Please evacuate immediately.
- 5. Tornado Watch: Affecting tables [table names]. Please keep alert for more information.
- 6. Tornado Warning: Affecting tables [table names]. Please take shelter underground.
- 7. Tsunami Watch: Affecting tables [table names]. Please keep alert for more information.
- 8. Tsunami Warning: Affecting tables [table names]. Please get to higher ground immediately
- 9. Wildfire Watch: Affecting tables [table names]. Please keep alert for more information.
- 10. Wildfire Warning:Affecting tables [table names]. Please evacuate immediately
- 11. Earthquake Watch: Affecting tables [table names]. Please keep alert for more information.
- 12. Earthquake Warning: Affecting tables [table names]. Please take shelter under something stable.

Ways to make this activity more challenging

- 1. Assign each group a "pet". Make sure the groups put their pet in a carrier and take it with them.
- 2. Add different locations you could go in different emergencies.
- 3. Add a need to "restock" their emergency supplies after each disaster, or go on a scavenger hunt instead of a coloring sheet. Trigger disasters while they are away from their groups.
- 4. Give students "disabilities" they must contend with. (i.e. not being able to move very far, needing to be within a foot of a wall, only being able to move in 90 degree angles, etc.)
- 5. Add blockages in different parts of the room with tape. Students cannot move over tape.
- 6. Add limits on the number of people per shelter. (more shelters may be needed.)
- 7. After the activity is completed, ask students to design a better layout and contingencies for emergencies.
- 8. Have the tables affected in the watch, and the tables affected in the warning, be slightly different
- 9. Anything else you can think of!